TRGR8 Cheat Sheet

Version 1.0.0 / Performance and sequencing

Play and program

Gesture	Result
INST PLAY · pads 1–11	Play BD, SD, LT, MT, HT, RS, HC, CH, OH, CC and RC from left to right.
TR-REC · select an instrument · tap a step	Add or remove a hit in the selected A or B variation.
Hold a step · turn a channel control	Lock that parameter for the selected instrument on that step. Keep holding to add more locks.
Hold the step · press CLEAR	Remove the instrument's locks and keep its hit. Hold CLEAR first, then tap the step to erase the hit and its locks.
Move a control after a lock	Turn through the displayed live value. The control picks up there.
INST PLAY · tap pad 16	Blinking red edits mutes. Blinking blue edits solos. Steady red resumes playing. Tapping a voice toggles it in the selected mode.
Hold pad 16 · press CLEAR	Clear live mutes and solos. A first solo replaces all mutes and a first mute replaces all solos.

Effects and Scatter

Gesture	Result
Effect STEP · tap step pads	Set the accent, reverb, delay or external sidechain steps for this variation. Reverb and delay also need the instrument's kit send.
Hold effect STEP · turn SCATTER	Select one of ten variations. Release STEP to return the dial to Scatter.
Hold effect STEP · press CLEAR	Clear that effect's steps in the selected A or B variation.
REVERB or DELAY TIME at maximum	Sync that effect's timing to the song tempo.
SCATTER dial · DEPTH · ON	Dial selects type. Select DEPTH and turn for depth. ON engages Scatter. Hold DEPTH and press ON for the rest of this pattern cycle.

SAMPLING AND CONNECTIONS

Sample, edit and connect

Record from EXT IN, then use the gold pad to audition your edits. Synths light only the six faders they support.

Capture and edit

Gesture	Result
DRUM SELECT INST · choose a strip · first empty pad	Solid gold / Stby arms the recorder. Adjust EXT IN LEVEL. Tap again to record and a third time to finish. SAVE is followed by Edit.
Hold an occupied tone pad for 2 seconds	Open Edit from DRUM SELECT INST. Hold INST for 2 seconds to edit the current assignment.
Tap gold pad · move a lit fader	Audition at full strip level. Tap the instrument button below a fader to see its name. Turn TEMPO for fine adjustment. Each marker click is one source frame.
Hold gold pad for 2 seconds	Exit Edit. A button outside the editor controls also exits.

Editor faders, left to right

Strip	Parameter and range
BD · SD · LT	Type (Shot, triG, Loop) · gain (0–6400%, center 100%) · pitch (±12 semitones).
MT · HT · RS	Start · end · loop point. Start and end retain at least 32 source frames, or the whole sound if shorter.
HC · CH · OH	Attack · decay (FULL plays the natural tail) · reverse.
CC · RC	Mute group (OFF or 1–12) · low-pass filter. Assign tones to the same group to cut each other's tails.

Studio setup

USB audio · 48 kHz DAW inputs 1–2 are stereo MIX, 3–13 are the eleven drums and 14 is mono EXT IN. DAW outputs 1–2 feed MIX and PHONES.

Power-on settings Hold PTN SELECT at startup. Pad 2 sets DIN Thru, pad 5 sets momentary Scatter. Hold A or B and tap a source to route it. START/STOP saves and restarts.